Usability & Application Testing

Usability Checklist:

1. Is the visual appearance tidy? (Fields are aligned, fonts are a suitable size, buttons are a suitable size and in appropriate locations, etc.)
2. Are all visual elements organized and used in a way that is consistent with other applications?
3. Does the application flow and presentation correspond to how users will be using it? Are the most common tasks easy to access and use?
4. Is the user always informed about what is going on or what actions they need to perform?
5. Will the user ever lose data without notice when navigating through the application (i.e. switching tables, closing windows without saving, etc.)
6. Does the application either prevent users from making errors or help them recognize, diagnose, and repair errors?
7. Can the user ever add or modify data in a way that can't be undone? Are they warned before any action that can't be undone?
8. Is the application easy to learn and use? Will users require minimal training to work with the application?
9. How frequently does the application crash?
10. Is all input data thoroughly validated?
11. Can experienced users use the application efficiently (using accelerator keys, tabs, etc.)?
12. Is the application as simple as possible?

Testing Checklist:

1. Has each use-case been thoroughly tested?
2. Has someone who is not involved with the project tested the system?
3. ...